

AQHA RANCH RIDING - Pattern 6

SHOW:	
CLASS:	Gouch
DATE:	06 11. 202 2

1	Po	int	Pe	nal	ties

Over-bridled (per maneuver)

Out of frame (per maneuver)

Too slow (per gait)

Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

Wrong lead or out of lead

Draped reins (per maneuver)

Break of gait at lope

Break of gait at walk or trot for more than two (2) strides

Out of lead or cross-cantering more than two (2) strides when changing leads

Trotting more than three (3) strides when making a simple lead change

Severe or disturbance of any obstacle

5 Point Penalties:

Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

n	Po	int	Pe	na	ltv:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly: - Eliminates maneuver

- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abuse
- Major disobedience or schooling
- Lameness

W/O	#			MANEUVER SCORES Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												LLTY 'AL	SCORE	OFF PATTERN
Maneu	ver Des	cription	w	WO's	RL	Ex L (RL)	Т	S, 1 1/2 R	w	Т	Ex T	LL	S&B	SPR	10 POINT PENALTY	PENALTY TOTAL	SCC	OFF PA
ı	Maneuve	er	1	2	3	4	5	6	7	8	9	10	11	12				
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X	/IJ	MANEUV.	0	0	-1/2	0	-1/2	0	0	0	0	0	-1	12			0/7	
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		MANEUV	4															8.

JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



AQHA RANCH RIDING - Pattern 2

SHOW:	
CLASS:	Rookie
DATE:	06.11.2022

1 Point Penalties:

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

- Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

10 Point Penalty:

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Eliminates maneuver
- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

Disqualification (DQ):

- Illegal equipment including hoof black, braided or banded manes, or tail extensions
- Willful Abus
- Major disobedience or schooling
- Lameness

W/O	#			MANEUVER SCORES Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												INT .TY	-TY \L	ZE	TERN
Maneu	ver Des	cription	w	Т	Ex T	LL	S, 1 1/2 R	Ex L	Collect (RL)	CL	w	WO's	Trot	Ex T	S&B	10 POINT PENALTY	PENALTY TOTAL	SCORE	OFF PATTERN
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JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE:



AQHA RANCH RIDING - Pattern 12

SHOW:		
CLASS:	Open	
DATE:	06 11 2012	

1	Point	Penal	ties

- Over-bridled (per maneuver)
- Out of frame (per maneuver)
- Too slow (per gait)
- Break of gait at walk or trot for two (2) strides or less

3 Point Penalties:

- Wrong lead or out of lead
- Draped reins (per maneuver)
- Break of gait at lope
- Break of gait at walk or trot for more than two (2) strides
- Out of lead or cross-cantering more than two (2) strides when changing leads
- Trotting more than three (3) strides when making a simple lead change
- Severe or disturbance of any obstacle

5 Point Penalties:

Blatant disobedience (kick, bite, buck, rear, etc.) for each refusal

0	Po	int	Pen	alty	ľ

- Unnatural Ranch Horse Appearance (Horse's tail is obvious and consistently carried in an unnatural manner in every maneuver)

Off-Pattern (OP): Cannot place above others who complete pattern correctly:

- Incomplete maneuver
- Use of two hands (except junior and level 1 horses shown in a snaffle bit/hackamore), more than one finger between split reins or any fingers between romal reins (except in the tow-rein).

- <u>Disqualification (DQ):</u>
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W/O	#			MANEUVER SCORES Each horse/rider team is scored between 0-100 points and automatically begins the run with a score of 70 points -1 1/2 Extremely Poor, -1 Very Poor, -1/2 Poor, 0 Correct, +1/2 Good, +1 Very Good, +1 1/2 Excellent												LLTY 'AL	SCORE	OFF PATTERN
Maneu	ver Desc	ription	w	Т	TO's	SPR	1 1/2 R	Ex L (RL)	RL	Ex T	LL	w	Т	S&B	10 POINT PENALTY	PENALTY TOTAL	SCC	OFF PA
	Maneuve	r	1	2	3	4	5	6	7	8	9	10	11	12				_
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JUDGE'S NAME (PRINTED):

JUDGE'S SIGNATURE: